

PhotoshopCafe - Flash CS3 for Designers

All Lessons

Session 1 Basics and Drawing

IFACE

Welcome: Welcome screen and setting launch preferences :: 3:22

Interface: Take a tour of the Flash CS3 interface :: 10:30

Timeline/Layers: Learn about layer in the timeline :: 8:25

Drawing

Stroke: Use the line tool and pencil tool. Create custom strokes :: 10:52

Shapes: Use the shape tools and use fills :: 10:36

Primitives: Interactive shapes :: 3:55

Gradients: Create and transform gradients :: 9:59

Brush: Use the brush tool in all 5 painting modes :: 6:04

Stroke to fill: Convert a stroke to a fill, allows multiple strokes :: 4:33

Object Drawing: Use the Object drawing model. Use arrange and combine objects :: 5:56

Transform: Use Free transform and envelopes :: 4:52

Pen tool: Master the pen tool. Create different shapes :: 8:54

Align: Align and evenly space objects with a single click :: 3:11

Soften: Feather the edges of vector shapes :: 3:47

Filters: Use the different filters in Flash :: 6:39

Illustrator import: Use the new Illustrator Importer, import native Illustrator documents :: 4:39

Bitmaps

Vector vs Bitmap: Bitmaps and Vectors explained :: 5:17

Import Bitmap: Understand Importing Bitmaps, and image compression :: 5:24

PSD Import: Import native layered Photoshop Documents :: 6:46

Trace Bitmap: Convert Bitmap photos into Vectors :: 4:19

Magic Wand: Use the Magic wand to select portions of bitmaps :: 3:22

Bitmap Fill: Create tiled bitmap patterns in Flash :: 6:00

Build Thumbnails: Mix Vectors and vectors to create Thumbnail buttons :: 8:23

All source files included.

Session 2 Animations

Symbols: Understand the 3 different types of Symbols :: 13:03

Basic motion: Learn about animation and tweens :: 11:12

Cachebitmap: A more efficient way of animating complex vectors :: 2:16

Shape tween: Create Shape Tweens (Morphing) and use Shape Hints :: 4:50

Easing: Add realism to your motion with easing :: 4:40

Squash and stretch: Add volume and weight to your animated objects :: 2:29

Animate properties: Animate Color, rotation, transparency and size :: 5:55

Blur: Add motion blur for more elegant animation :: 3:22

Nested Animation: Create animation within animation :: 3:22

Animated filters: Animate Filters for super realism :: 2:30

Motion on a path: Animate on a path, say goodbye to boring linear animation :: 6:53

Masks: Animate an image inside text and create a funky border :: 3:00

Motion masks: A signature with an invisible hand :: 1:36

Timeline effects: Use Flash to generate complex animated transitions :: 6:42

Copy and Paste motion: Don't do more work than needed. Copy all the motion properties from one object to another :: 2:30

Text

Basic Text: Add single line and paragraph text. Use Anti aliasing :: 7:00

Dynamic text: Create Scrolling Dynamic text with components :: 8:09

HTML Formatting: Format your text using HTML :: 3:36

Banner AD: Put it all together with an animated banner ad :: 12:01

All source files included.

Session 3 MultiMedia

Sound

Button Sound: Add sound to a button :: 3:00

Editing Sound: Adding Fades using Flash's sound editor :: 4:11

Looping Sound: Add music to your website. Add a sound button to control playback :: 17:00

Video

Components: Easily add Video to a webpage :: 4:47

Sequence: Work with Image sequences, Quicktime and FLV video (Roundtrip workflow) :: 12:22

Alpha: Create rotoscoped video with transparency :: 7:49

Cue Points: Add Navigation Cue points to add chapters to your video :: 10:10

Vid Player: Create a video player application. Load multiple videos into a single player :: 13:49

Filter Video: Add filters to videos for special effects :: 8:40

All source files included.

Session 4 Action

Button: Make a simple button using behaviours :: 4:57

ActionScript overview: A basic introduction to Objects and ActionScript 3 :: 9:18

Variables: Understand how to use variables as containers :: 11:29

Functions: Control your actionScript with functions :: 6:20

Output text: Create dynamic text with actionScript :: 5:36

Input Text: Use input text so the user can enter text :: 6:04

Movie clips as buttons: Advanced way of using buttons :: 10:39

Draggable movieclip: Learn how to make a movie clip draggable and add soft edged masks :: 7:40

Conditions: Add conditional logic to your scripts, make them think :: 7:37

Webpage Nav system: Use actionScript to control a web page :: 7:05

Loader component: Easily load images dynamically :: 4:25

Loading External text: Load text from an external text document at runtime :: 12:05

Image Gallery: Create an image gallery with captions and photos. Learn about arrays :: 17:06

Publishing movies: Learn all the different ways of publishing and outputting flash files. Add a Flash sniffer. :: 12:30